Youth voices in bridge: International survey of young people who play the card game bridge

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Welcome!

We hope that you will join in on this international survey of young people's experiences of learning and playing bridge.

Our aim is to develop a comprehensive understanding of young players' experiences with bridge, including what attracts young people to bridge, what barriers prevent participation, and how we might improve bridge education for future learners.

We would like to hear from young people of all ages up to 31, and with varying levels of experience. We value the perspectives of those who have played just a little bit of bridge just as much as those who play regularly.

By taking part, you will directly contribute to the development of events, toolkits, resources, platforms and initiatives aimed at increasing young people's participation in bridge and mindsports and amplifying the youth voice in bridge.

As a "thank you" for taking the time to fill out our survey, we're running a prize draw of $2 \times 50 Amazon vouchers! At the end of the survey, you'll get the chance to enter your email for a chance to win.

About the survey

This survey is co-led by Prof Samantha Punch and Dr Marina Milosheva from Bridge: A MindSport for All at the University of Stirling. We anticipate that the survey will take you 10-15 minutes (approx.) to complete. If you have any questions about the survey, please contact us at base-about-new-approx.

Data Protection Privacy Notice

Taking part in this survey is completely voluntary and anonymous. We'll use the responses to identify general patterns and trends, such as percentages or averages. We may also include short quotations from your written answers in our reports and publications.

Your responses will be kept secure and confidential in accordance with data protection legislation (GDPR and DPA 2018) and with ethical guidance provided by the University of Stirling Ethics Committee.

Further information on the University's use of research participant information can be found <u>here</u>.















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*Under-16s only: If you are under 16, please ask your parent/guardian for permission to take this survey and provide their email address below:
I understand that my data gathered in this study will be stored anonymously and securely. It will not be possible to identify me in any publications.
I understand that my participation is voluntary and that I am free to withdraw without giving a reason.
I confirm that I have read and understood this information, and have had the opportunity to consider the information, ask questions, and have had these questions adequately answered

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By continuing to the next page, you confirm that you have read and understood the privacy notice and agree to take part in this survey.

Your Bridge Journey			
3. How old are you? *			
O Under 13			
<u></u>			
<u> </u>			
<u> </u>			
O 22-25			
O 26-31			
4. What is your gender? *			
○ Female			
○ Non-binary			
O Prefer not to say			
Other (please specify)			
5. Where do you currently live? *			
Europe			
North America			
South America			
○ Asia			
Africa			
Oceania Oceania			
6. Are you from one of the countries where bridge research is currently being			
conducted in schools?			
USA			
○ Norway			
○ Scotland			

Other (please specify) Ow long have you been playing bridge? * Less than 6 months
Less than 6 months
Less than 6 months
Less than 6 months
6 months - 1 year
l-2 years
2-3 years
3-9 years
0+ years
ow would you describe your current bridge playing level? *
Complete beginner
Novice (know the basics)
ntermediate (play regularly, understand strategies)
Advanced (compete in tournaments)
Expert (represent country internationally)
here did you first learn to play bridge? (Select all that apply) *
At school (during lessons in class)
At school (after-school club)
Local bridge club
Online platform/app
From family members
From friends
College or university bridge group or club
Other (please specify)

O Daily

\bigcirc	Several times per week	
\bigcirc	Once per week	
\bigcirc	A few times per month	
\bigcirc	Occasionally/rarely	
\bigcirc	Other (please specify)	
11.	How do you primarily learn and improve at bridge currently? (Select all that apply) *
	Face-to-face lessons with a teacher	
	Playing with more experienced partners	
	Online tutorials and videos	
	Bridge books and written materials	
	Mobile apps or computer programmes	
	Tournament play and practice	
	Peer learning with friends at similar level	
	Other (please specify)	
10	Where de vou typically play bridge? (Calast all that apply) *	
12.	Where do you typically play bridge? (Select all that apply) *	
	School bridge club	
	Local bridge club	
	Online platforms (BBO, RealBridge, etc.)	
	At home with family/friends	
	College or university bridge group or club	
	Tournaments and competitions	
	Other (please specify)	
12	Posidos bridgo which other setivities or mindenerte de com	antiainata in kanulari. 2
ıð.	Besides bridge, which other activities or mindsports do you p (Select all that apply) *	ai deipate in regularly?
	Chess	
	Other card games	

Board games
Video/computer games
Sports
Music
Academic clubs (e.g. Debating)
Other (please specify)

Perceptions of Bridge 14. What are your main reasons for playing bridge? (Select all that apply) * Intellectual challenge and mental stimulation Meeting people/being part of a group Competition and tournaments Family tradition or family members play Helps with academic subjects (mathematics, logic) Personal achievement and skill development Fun and enjoyment Structured activity/good use of time University or career advantages Part of school activities/curriculum Friends encouraged me to play Non-screen activity Travel Other (please specify) 15. What do you like most about bridge? 0/32,000 characters 16. To what extent do you agree with the following statements about bridge? * Bridge has improved my mathematical thinking Strongly agree Agree Neither agree nor disagree Disagree Strongly disagree Bridge has enhanced my strategic planning abilities Strongly agree Agree

\bigcirc	Neither agree nor disagree
	Disagree
\bigcirc	Strongly disagree
Brid	ge has helped me develop better concentration
\bigcirc	Strongly agree
\bigcirc	Agree
\bigcirc	Neither agree nor disagree
\bigcirc	Disagree
\bigcirc	Strongly disagree
Brid	ge has improved my social skills
\bigcirc	Strongly agree
\bigcirc	Agree
\bigcirc	Neither agree nor disagree
\bigcirc	Disagree
\bigcirc	Strongly disagree
Brid	ge has improved my memory
\bigcirc	Strongly agree
\bigcirc	Agree
\bigcirc	Neither agree nor disagree
\bigcirc	Disagree
\bigcirc	Strongly disagree
Brid	ge has increased my confidence
\bigcirc	Strongly agree
\bigcirc	Agree
\bigcirc	Neither agree nor disagree
\bigcirc	Disagree
\bigcirc	Strongly disagree
Brid	ge provides valuable life skills
\bigcirc	Strongly agree
\bigcirc	Agree
\bigcirc	Neither agree nor disagree
\bigcirc	Disagree
\bigcirc	Strongly disagree

Bridge is an enjoyable use of my time	
Strongly agree	
Agree	
Neither agree nor disagree	
Disagree	
Strongly disagree	
17. In what ways has bridge bene	efited you personally (e.g. academically/at work)?
18. Before you started playing b	0/32,000 characters oridge, what were your main concerns or hesitations
about the game? (Select all t	
Thought it would be too difficult	to learn
Seemed like an "old person's ga	ame"
Didn't know anyone else who pl	ayed
Wasn't available at my school	
Seemed boring or slow	
Too time-consuming	
Preferred other activities	
Didn't understand what bridge v	was
Prejudice concerning card game	es
Worried about losing	
No concerns - I was immediately	y interested
Other (please specify)	
19. What do you think are the M (Select all that apply) *	AIN reasons why more young people don't play bridge?
Negative image/seen as outdate	ed
Lack of awareness about the ga	nme
Too complex compared to other	games
No opportunities to learn at scho	ool

Comp	petition from video games and digital entertainment	
☐ Not e	nough young people already playing	
Parer	its/teachers don't encourage it	
Takes	s too long to learn properly	
Not s	een as "cool" or socially acceptable	
Lack	of youth-friendly teaching methods	
Other	(please specify)	
20. How brid ç	do most of your non-bridge-playing friends react when ge?	you tell them you play
		0/32,000 characters
	misconceptions about bridge have you encountered ardon't play?	nongst young people
		0/32,000 characters
22. Wha	t changes would you like to see in how bridge is perceiv	ed?
		0/32,000 characters

Your Bridge Learning Experience

Fair

23. How would you rate the following aspects of your bridge education experience? st Quality of teaching Excellent Good Average Fair Poor Availability of learning resources Excellent Good Average Fair Poor Opportunities to practice Excellent Good Average Fair Poor Support from teachers/mentors Excellent Good Average Fair Poor Engagement with other young players Excellent Good Average

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5. What has motivated you to continue learning and playing brid	ge?
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6. If you could change ONE thing about how bridge is <u>taught</u> to y would it be and why?	oung people, what

Poor

Encouraging Future Youth Participation

2/.	people? (Select all that apply) *
	Free introductory sessions at schools
	More modern teaching methods
	Youth-only clubs and events
	Shorter game formats for beginners
	Social activities beyond just playing
	Better online/digital resources
	Social media presence/online communities
	Integration with school curriculum
	University scholarships for bridge players
	Young bridge ambassadors/role models
	Celebrity or influencer endorsements
	Gamification elements (badges, levels, rewards)
	Integration with esports and gaming culture
	Regular competitive opportunities
	Prizes and recognition
	Clear progression pathways
	Other (please specify)
28.	. What would make online bridge platforms more appealing to young people like yourself?
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29.	. If you could design the ideal bridge platform or app for your age group, what would it look like and what features would it have?

30.	How likely are you to continue playing bridge in the next 5 years? *
	Definitely will continue
\bigcirc	Probably will continue
\bigcirc	Unsure
\bigcirc	Probably will not continue
\bigcirc	Definitely will not continue
31.	Would you recommend bridge to other young people? *
\bigcirc	Yes
\bigcirc	Maybe
\bigcirc	No
32.	If you answered 'yes' or 'maybe' to Question 31, what would be your main selling points? If you answered 'no', why not?
	0/32,000 characters
33.	Would you actively help introduce bridge to your school or community if given support and resources? *
\bigcap	Yes
	Maybe
\bigcirc	No
34.	What support and resources would you need to help you start your own bridge club or community? *
	Training on how to teach bridge
	Ready-made lesson plans and teaching materials
	Sets of cards and bidding boxes
	Digital tools/apps for teaching

ķ	*Under-16s only: If you are under 16, please ask your parent/guardian for permission to take this survey and provide their email address below for the prize draw:
ķ	permission to take this survey and provide their email address below for the prize
ķ	(Optional) If you'd like to be entered in our prize draw (2 x \$50 Amazon vouchers), please enter your email address. This will only be used for the prize draw and will not be linked to your survey responses.
	Other (please specify)
_ /	Administrative support (booking rooms, permissions)
] -	Template presentations for schools/clubs
	Connection with other young bridge ambassadors
7	Online resources and videos to share
_	Official certification or recognition for teaching
_ (Funding for equipment and prizes
	Tunding for equipment and prize
 F	Help organising and promoting events